



**2016
Pioneer Trails
KLONDOREE
February 26-28**

**BSA Camp Alexander
Lake George, CO**



Registration Opens
December 15th
Denver Area Council
Website

\$20 / Youth
\$10 / Adult Leader

Limited Registration –
Register Early

Planned Events Include

- Rappelling
- Shooting
- Archery
- Ice Climbing
(Age 13+)
- Ice Hockey
- Plus many more

Questions?
Contact Chairman
Kyle Kirkpatrick
720-217-4973 (c)
kykirkpat@gmail.com



Table of Contents

Date/Time	3
Location: Camp Alexander	3
Directions / MAPS.....	3-5
Online Registration	6
Costs.....	6
Arrival and Departure.....	6
Campsites.....	6
On-Site Check In.....	7
Events.....	7
Schedule.....	8
Key Points.....	9
WHAT THE PATROL SHOULD BRING	10
WHAT THE SCOUT SHOULD BRING	11

Date/Time

Start Date/Time: 2/26/2015 5:00 PM

End Date/Time: 2/27/2015 5:00 PM with option to stay until 2/28/15 11:00 AM

Location: Camp Alexander

Camp Alexander is located in Lake George, CO. This is west of Colorado Springs. It is 80-90 miles from the Pioneer Trails District.

Address:

2182 County Rd. 96

Lake George, CO 80827

Camp Phone # 719-748-3254

Please note: The physical address is not computable with Google Maps or any GPS units as it is not a true postal address. You can use Lake George city as a reference point and then follow the directions below.



Directions to Camp Alexander from Colorado Springs, CO

Take Highway 24 west to the town of Lake George. Entering the town of Lake George, take the first left onto County Road 96.

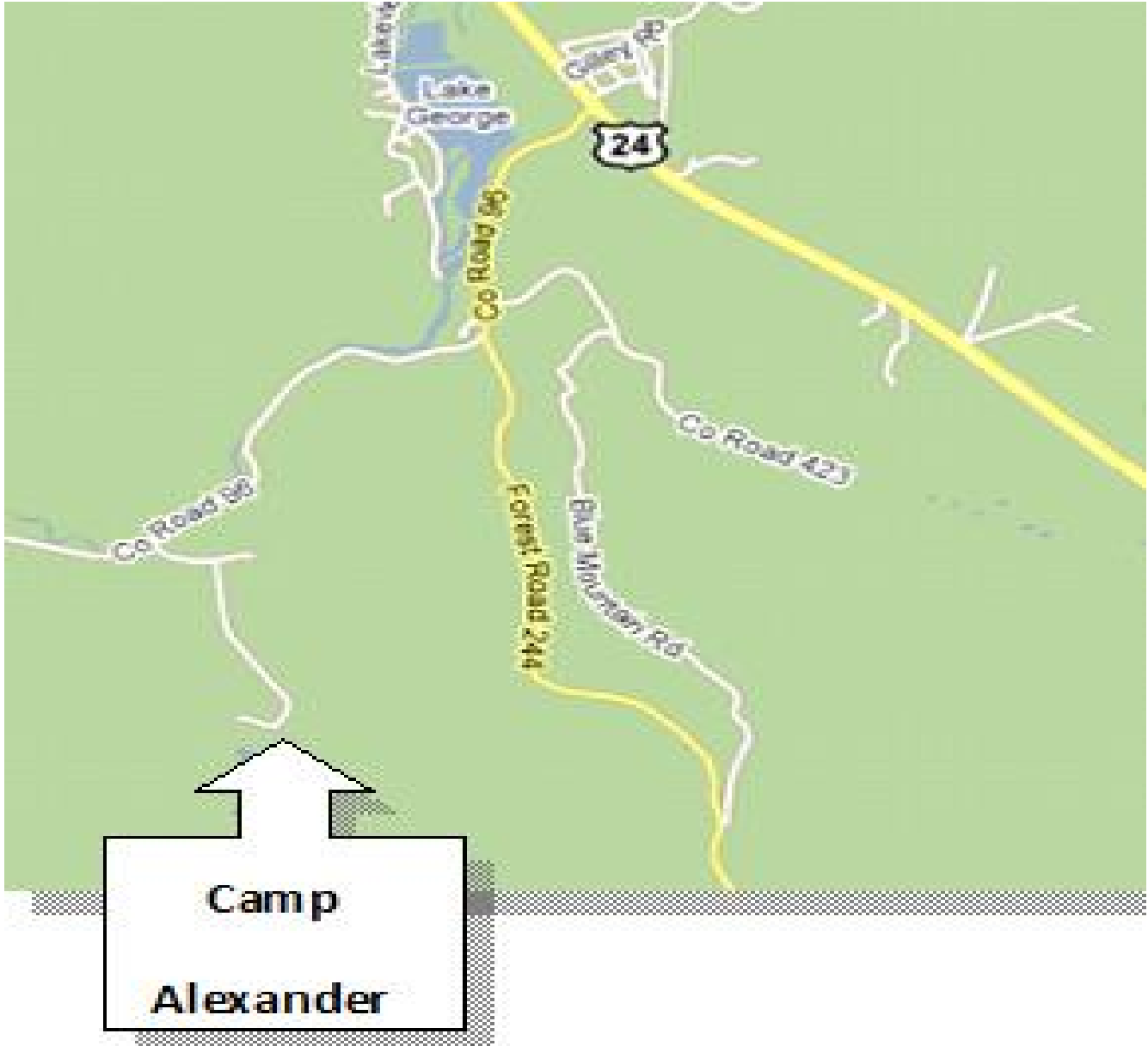
Look for Starkys General Store and turn South just before the store.

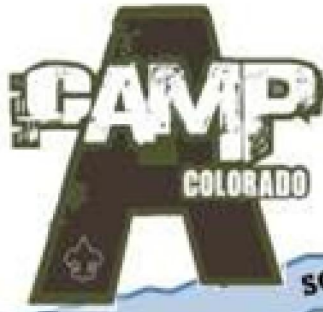
(If you cross the river, you have gone too far)

Follow County Road 96 (about 1 mile) to the 11-Mile Canyon Entrance. Turn right into 11-Mile Canyon and proceed to the Forest Ranger Station. Tell the gate attendant that you are heading to Camp Alexander, as entry fee is free.

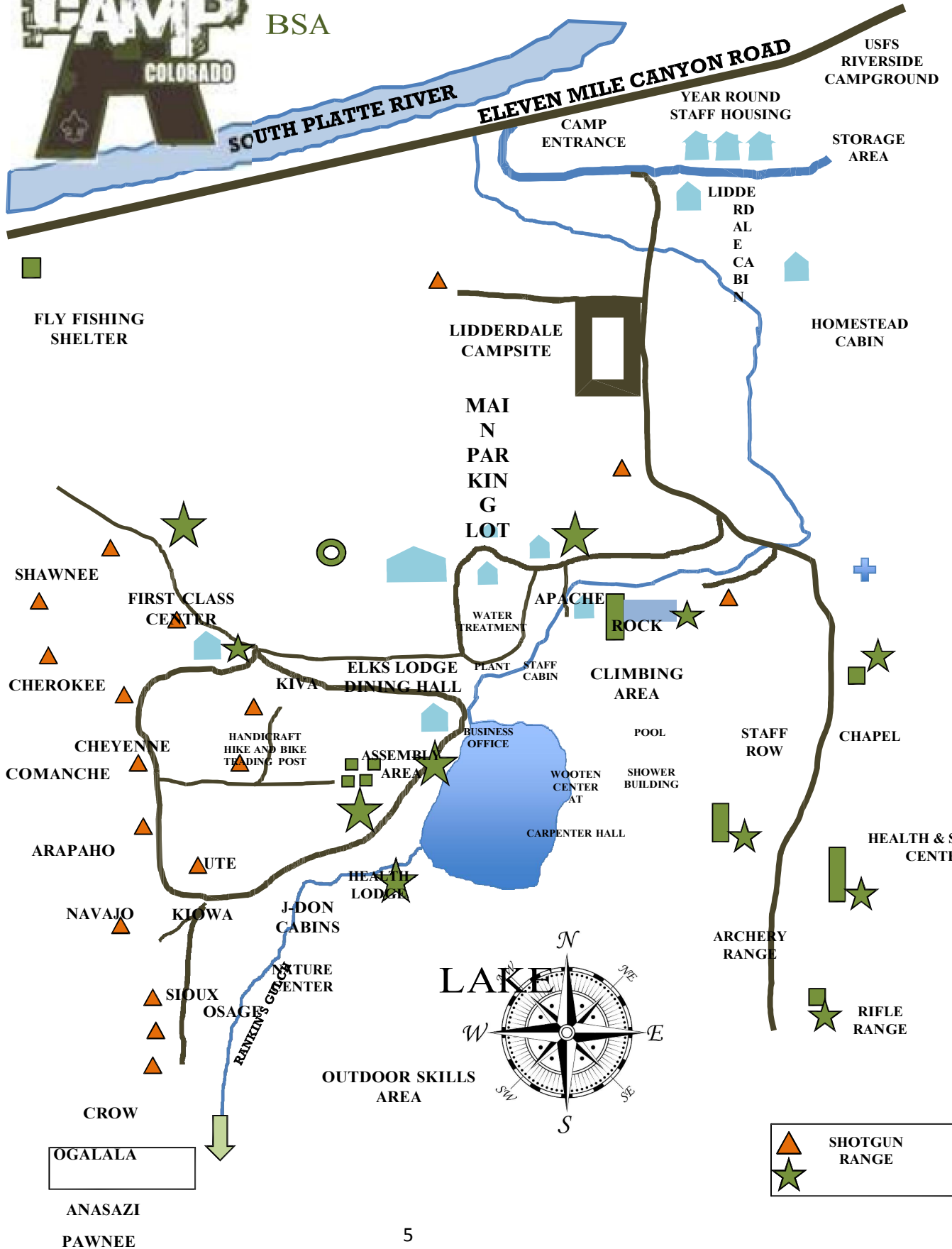
Follow 11-Mile Canyon past Riverside Campground about 2 miles (watch for oncoming traffic!). Look for the Camp Entrance on the left.

Follow the road to the parking lot where a staff guide will greet you and take you to your campsite.





PIKES PEAK COUNCIL BSA



Online Registration

Registration will open December 15, 2015. It will be available on the Pioneer Trails District Page of the Denver Area Council

Last day to register is 2/21/2015

Registration for events is first come first serve. Certain events are space limited. You will register for events at the time of registration. Please **DO NOT** register for the same event more than once. Only shooting carries an extra fee. All other events are covered within the initial registration fee.

Costs and Late Fees

Costs:

- \$20 per Boy Scout
- \$10 per Adult Leader

Additional Fees: Shooting Sports are available as an elective event. There is a \$10 per boy fee to participate in this event. You will pay at the camp. This \$10 fee covers the range, gun, and ammunition (50 shots) for each youth.

*All other events are covered within the initial registration fee.

Arrival and Departure

Campsites

All troops registering to attend the Klonderee will be emailed their camp assignments the week before Klonderee. When arriving at Camp Alexander each unit can bring ONE vehicle into the camp to drop off supplies next to the Elks Lodge Dining Hall. You will **NOT** be able to drive directly to your campsite.

ALL OTHER VEHICLES WILL PARK AT THE MAIN PARKING LOT ALONG THE ROAD ENTERING THE CAMP.

PLEASE NOTE THE FOLLOWING:

- Given the layout and terrain of Camp Alexander you will **NOT** be able to park your large trailer next to your campsite.
- A small lot is available to park your trailer next to the Elks Lodge Dining Hall. However, space is limited. You may be asked to take your trailer back to the main parking lot.
- The road up into the meadow and to your campsite will not be plowed. It cannot accommodate trailers. BE PREPARED!
- We recommend bringing a sled to help transport your gear to your campsite.
- You will **NOT** be able to park your car or trailer next to your campsite. Please plan accordingly.

On-Site Check In

After setting up camp, the Senior Patrol Leader and one Scoutmaster should proceed to the Wooten Lodge to check in your troop. Troops are required to bring a copy of their registration receipt, a copy of their Tour Permit, and a BSA medical form for each attendee. Fees for additional attendees will be collected at check in, cash or check only. Troops will also be giving a departure checklist at this time. Troops must complete the checklist and return it to the Wooten Lodge before departing Camp Alexander

Events

There will be five event sessions on Saturday, February 27th. There are seven events to choose from. You will select your desired events during registration. All events are included in the registration fee with the exception of rifle shooting. This carries an additional \$10 fee per youth.

Please note that some of these events are space limited. Your unit may be split up depending upon the events you select.

Ice Climbing is ONLY for those youth ages 13 & above.

Rappelling is available to ALL youth.

Given the nature of the events and size of Camp Alexander there will be a hard cap with the number of youth that each event can accommodate. Please register early. If you do not register for an event you may be left out in the cold ☺.

ICE CLIMBING: Ages 13+. Climb up the frozen ice fall of Camp Alexander with trained ice climbing guides

RAPPELLING: All ages. Rappel over rock face ledges.

RIFLE SHOOTING: Rifles, range, ammo, and instruction provided. \$10 extra fee per youth.

ARCHERY: Bows, arrows, range, and target included.

SNOW SHOE HIKE / CAPTURE THE FLAG: Don snowshoes and show how fast you can move in a fierce mountain competition against other scouts. Snowshoes provided.

SLEDDING: Bring your sleds. Great sledding hill that sleds out onto the frozen lake.

ICE HOCKEY: On the frozen lake. Bring your helmets. Sticks provided.

SCHEDULE

Friday, February 26th

- 5:00 pm Check – In
- 9:45PM Cracker Barrel for Leaders @ the Wooten Lodge

Saturday, February 27th

- 6:30AM Wake-up / Breakfast in camp (Provided by Your Boy Scout Unit)
- 8:30AM Flag Ceremony
- 8:45 – 10:00 Session 1
- 10:00 – 11:15 Session 2
- 11:15 – 12:30 Session 3
- 12:30-1:30 Lunch @ your campsite
- 1:30 – 2:45 Session 4
- 2:45 – 4:00 Session 5
- 4:30 Flag Ceremony
- 5:00 PM Dinner @ your campsite
- 6:00 PM Break Camp for those departing
Free Time for those staying
- 9:00PM Cracker Barrel for Leaders @ the Lodge

Sunday, February 28th

- 6:30AM Wake-Up / Breakfast in camp
- 8:00AM Flag Ceremony
- 9:00AM Event Session
- 11:00AM Break Camp & Depart

KEY POINTS

REGISTRATION: PLEASE REGISTER FOR SPECIFIC EVENTS WHEN YOU REGISTER. EVENTS ARE SPACE LIMITED. WE WILL BE UNABLE TO ACCOMMODATE ADDITIONAL YOUTH ON MOST EVENTS

ARRIVAL: Please pay close attention to the arrival instructions previously noted in this packet. Please follow instructions. This will make for a more enjoyable and organized camp experience.

WEATHER: It can get quite cold at Camp Alexander. The camp does sit at ~8,200 feet elevation. It can be windy. Please help your youth adequately prepare for these conditions. In doing so we will have a safe, dry, and fun event.

HELMETS: Many of the events require helmets to participate. Please help each youth to come prepared. These can be ski helmets or bike helmets.

MEDICAL FORMS: Please have the Medical Form Part A & B for each youth and adult attending. These will be turned in during registration.

FOOD: Each unit is responsible for their own food. Please come prepared with warm, healthy, and calorie rich meals to keep those youth warm.

Meals	Bring food for all meals. Klonderee Camp Staff will NOT provide ANY meals for participants. It is recommended that all meals be cooked and served hot to provide warmth to the Scouts.
Tents	Bring your best winter tents.
Sleds	To sled on the hill. To help transport gear to your campsite.
Tubes/Sleds	For tubing/sledding hill. Tubes for individuals or groups and sleds for individuals or groups for use during the tubing/sledding event.
Firewood and Fire Pan	Fires are allowed at campsites if contained within a fire pan/barrel. Ashes must be bagged and disposed of (cold) in the trash. Troops should bring their own fire pan and firewood.
Sleeping Bags	Troops should have additional sleeping bags, blankets, and other warm sleeping accommodations in case Scouts are not adequately prepared for winter camping.
Shovel	To remove snow from camp sites.
First Aid Kit	A First Aid Station will be open during Klonderee at the Wooten Lodge location. Troops and Scouts should have first aid supplies to handle small accidents .
Tarps	To use on the snow or over a tent.
Water	Please bring your own water. There is limited water supply this time of year.
Trash	Troops must collect their own trash and may dispose of garbage bags in the dumpsters near the lakefront central buildings before leaving.
Lanterns	When the sun goes down it's extremely dark! Troops should bring propane lanterns or other light sources at night.
Stoves	As NO meals will be provided, troops should bring a stove to cook food, if a fire will not be adequate.
Propane Heaters	Consider heaters to keep the Scouts warm – ensure proper ventilation in the tents/shelters! The First Aid Station/North Barn may be used in an emergency.
Kitchen Setup	Bring whatever tools are necessary to cook and eat your prepared meals.
Flags	Post an American flag and your troop flag at your camp.
Tour Permit	Tour Permits will be reviewed at check in.
Event Equipment	Please see the “Events” section of this handbook to make sure your troop has all the necessary equipment to participate in the events like fishing, fire starting, and hockey, etc.

WHAT THE SCOUT SHOULD BRING

Helmet	A helmet will be used in all events. Each boy should have his own helmet. This can be a bicycle helmet or climbing helmet/hardhat with chin strap.
Sleeping Bag	Sub-zero temperatures are common when camping at 9,000 feet in February. Sleeping bags should be rated for a minimum of 20 degrees Fahrenheit. Summer weight sleeping bags are NOT adequate and can be dangerous or even fatal.
Boots	Insulated boots will help keep the feet warm while standing on ice and in the snow. Wear layered socks, changed every day, and bring extra pairs in case they get wet. Scouts can use plastic bags or bread bags to serve as waterproof liners for their boots. Boots should not be too tight as this will restrict blood flow and increases the chance of developing frost bite.
Gloves	Any kind of warm, water-proof gloves. Consider bringing two pairs.
Clothes	Scouts should dress in multiple layers. Wicking materials should be closest to the skin, then insulating layers (e.g. wool, thermal underwear), with wind- and/or water-proof material as the outside layer. Do NOT wear anything cotton.
Sleeping Pad	A closed-cell foam pad, or pad with insulation, is critical to staying warm at night. An air mattress will not provide enough insulation to stay warm.
Hockey Stick	We will be playing Ice Hockey. Please bring helmets.
Water Bottle	It is easy to become dehydrated when camping in the winter. Scouts must bring a water bottle with them for all activities.
Tarp	A small tarp to put under your sleeping pad and sleeping bag.
Socks	Wear layered wool socks. Socks should be changed every day, and extras packed in case socks become moist or wet.
Snow Pants	Snow pants are encouraged to better enjoy activities on the ice and in the snow.
Coat	Layered coats, which can be shed to adjust to activity level, are best for winter camping. A heavy winter coat provides a suitable alternative.
Insulated Hat	Keep warm with an insulated hat that covers your ears. Scouts may consider a mask to cover exposed parts of their face.
Sun Glasses	Scouts can develop "snow blindness" from the sun reflecting off of the snow and ice. Scouts should bring sunglasses and should apply sunscreen on exposed skin.
Snow Shoes	Snow shoes are not required but will be useful during our Frozen Toe Snowshoeing & Beyond event. A limited number of snowshoes are available for the event and bring your own snowshoes will allow more to participate.
Snacks	Scouts should bring snacks that they can carry with them between activities.
Flashlight or Head Lamp	It is extremely dark at night at Camp Alexander. Scouts should bring a flashlight or head lamp to safely get around at night.
Event Equipment	Coordinate with your patrol to make sure you have all the equipment necessary to